

Voyage of the Dawn Treader by C.S. Lewis

Adapted by Gwen Christie

THEMES-MAGICAL, REDEMPTION, FRIENDSHIP, LOYALTY, TRUST

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SCENE ONE THE PICTURE IN THE BEDROOM

SND Q 1 music for live narration

Narration:

Reality, or the real world, is subject to our perceptions, to our imagination if you like. By that I mean we all have a secret country that very rarely turns into our reality. It lives in our imagination. Not true of the Pevensie children. Peter, Susan, Edmund and Lucy lived an alter reality in their secret country Narnia twice. They got there by magic.

SND Q 2:(Music 7-8secs

Narration:

This adventure begins when Lucy and Edmund were forced to visit their Aunt Alberta, Uncle Harold and their cousin. His name is Eustace Clarence Scrubb, His parents called him Eustace Clarence and his teachers called him 'Scrubb'. Eustace was not likable in the least. He in turn did not call his parents mother and father but Alberta and Harold. They were a very forward thinking family.

EDMUND: It's all very well for you Lucy, you get a room of your own. I have to share with that record stinker Eustace.

LUCY: It doesn't seem fair Peter and Susan each get to do their own thing while we are stuck here.

EDMUND: It seems a shame we couldn't just magic ourselves to Narnia.

LUCY: That would be such a wonderful thing.

EDMUND: We'll get back there soon Lu.

LUCY: You know aunt Alberta hates that picture.

EDMUND: That's why it's up here. Hidden away.

LUCY: I like it. The waves look magical, like Narnia.

EDMUND: The question is does it make things worse, looking at it when you can't go there.

LUCY: Even looking at it is better than nothing.

EUSTACE: Still playing at your old game? I can hear you, you know. Just like when I visited you last year.

EDMUND: You're not wanted here.

EUSTACE: Some kids who played games about Narnia, Got gradually balmier and balmier...

LUCY: That' doesn't rhyme.

EUSTACE: It's an 'ass'onance.

EDMUND: Don't ask him what an assythingummy is. He's only longing to be asked. Say nothing and perhaps he'll go away.

EUSTACE: Do you like that picture?

EDMUND: For heaven's sake don't let him get started about art and all that.

LUCY: I like it very much.

EUSTACE: It's a rotten picture.

EDMUND: You won't see it if you step outside.

EUSTACE: Why do you like it?

LUCY: Well for one thing I like it because it looks like things are moving. The water looks like it is really wet.

EDMUND: WAIT. THEY ARE MOVING-UP AND DOWN.

EUSTACE: Oh do stop imagining things. I get seasick. Ohhhhh...*(as if his stomach is going to be sick)*

SND Q 3 Water-wind ship creaking w music

EUSTACE: Stop it! It's some silly trick you two are playing. Stop it. I'll tell Alberta. ...Ow

EDMUND & LUCY: Ow *(at the same time as Eustace.)*

EUSTACE: I'll smash the rotten thing. *(all step thru the frame and flounder in the fabric water)*

SND Q 4 *the drama of the rescue minimum 60 secs-80 secs use fabric being moved to simulate water. Music magical experience for the audience-it needs to be like a dance.*

SCENE TWO THE DAWN TREADER

EUSTACE: I'm not grabbing that rope. It will scratch my hands.

CASPIAN: Grab the rope or drown. You choose. *(Eustace grabs the rope)*

LORD DRINIAN: Watch it. No wounding those we rescue on the side of the ship now.

LUCY: Caspian! *(Blankets passed by Reepicheep)*

EDMUND: Oh! Thanks for the rescue! (*Caspian and Lucy hug- Edmund and him clasp hands- then slap each other on the back. As Caspian hands a blanket to Edmund*)

CASPIAN: But who is your friend?

EUSTACE: (Crying) Let me go. Let me go back. I don't like it.

CASPIAN: Let you go? But where? (*Eustace rushes around only to see water everywhere.*) Bring spiced wine for their Majesties. King Edmund and Queen Lucy of old have returned to us.

EUSTACE: I'm cold. Give me that (*grabs a blanket from the Captain before it can be given to him-*

EUSTACE: Don't you have any Plumtree's Vitaminised Nerve Food. Make it with distilled water. I'm off at the next station. (*Reepicheep brings 3 cups gives out to Lucy Edmund & Eustace- Eustace spits his out and coughs*)

EULUCY: Thank you

EDMUND: Thanks

EUSTACE: Oh Ugh! What on earth's that. Take it away, that horrid thing.

LUCY & EDMUND: Reepicheep (*Reepicheep bows to her and Edmund after bringing them wine*)

REEPICHEEP: My humble duty to your Majesty and to King Edmund. Nothing except your Majesties presence was lacking to this glorious adventure.

EUSTACE: Ugh. Take it away. I hate mice. And I never could bear performing animals. They are silly and vulgar , and sentimental.

REEPICHEEP: Am I to understand that this singularly discourteous person is under your Majesty's protection? Because if not.... (*Edmund & Lucy sneeze*)

CASPIAN: Ah what a fool I am to keep you standing here in wet clothes. Come we will see to dry clothing for you.

REEPICHEEP: To the convenience of a lady, even a question of honor must give way.... At least for the moment. (*looks very hard at Eustace.*)

LORD DRINIAN: Brace the mainsail. Check that rigging. On our way now. (***We hear the following from back stage***)

EUSTACE VOICE: I'm not wearing those. My skin is very sensitive.

CASPIAN VOICE: Well you can keep wearing your wet clothes if that suits. Perhaps laying down will help.

EUSTACE VOICE: I'm not sleeping in that. I'll never get to sleep. This is the strangest dream I've ever had.

SND Q 5 water ship creaking men's voices- dream like quality 30 sec

EUSTACE VOICE: I'm telling you this is most irregular. Alberta will here of this.

CASPIAN VOICE: Your friend seems out of humor.

EDMUND VOICE: There's nothing we can do for him. It only makes him worse if you try to be nice to him.

CASPIAN VOICE: Meanwhile we want to talk. On the upper deck I think.

EDMUND: By Jove we do. It's been a year ago by our time since we left you just before your coronation. (*Caspian, Lucy, Edmund, Reepicheep, and go to upper deck*) How long has it been in Narnia?

CASPIAN: Exactly three years of peace. No problems between talking beast, dwarves and the rest. Trumpkin the dwarf is Regent while I'm away.

LUCY: Dear Trumpkin. You couldn't have made a better choice.

LORD DRINIAN: Loyal as a badger, and valiant as -as a Mouse.

EDMUND: And where are we headed for?

CASPIAN: Well that is a rather long story. When I was a boy my uncle Miraz got rid of my father's seven friends by sending them off to explore the unknown seas beyond the Lone Islands.

LORD DRINIAN: More of a sort of banishment really.

LUCY: Yes, and none of them ever came back.

CASPIAN: Exactly. On my coronation day I swore an oath that if once I established peace in Narnia, I would sail east myself for a year and a day to find my father's friends, or learn of their deaths and avenge them if I could. Lord Revilian, Lord Bern, Lord Argoz, Lord Mavramorn, Lord Octesian, Lord Restimar and Lord Rhoop. Reepicheep has an even higher hope.

REEPICHEEP: Why should we not come to the very eastern end of the world? And what we might find there? I expect to find Aslan's own country. It is always from the east across the sea that he comes to us.

EDMUND: I say that is an idea.

LUCY: But do you think it would be that sort of country. I mean one you could sail to?

REEPICHEEP: I do not know madam. But when I was in my cradle a wood spirit Dryad spoke this verse over me: Where sky and water meet, Where the waves grow sweet, Doubt not, Reepicheep, to find all you seek, There in the utter EAST. I do not know what it means. But the spell of it has been on me all my life.

EDMUND: Where are we now Caspian?

CASPIAN: Captain?

LORD DRINIAN: Well we've been 30 days at sea. And have sailed some four hundred leagues from Narnia. (*shows them on a map that sits on the counter by the window.*) We are here(*points to map*). I hope to be to the Lone Islands the day after tomorrow.

LUCY: And after the Lone Islands?

LORD DRINIAN: No one knows Your majesty. Unless the Lone Islanders themselves can tell us.

EDMUND: They couldn't in our days.

REEPICHEEP: Then it is after the Lone islands that the adventure begins.

CASPIAN: Perhaps you would like to see the rest of the ship?

LUCY: I think I really must go and see Eustace. Seasickness is horrid you know. If I had my cordial with me I could cue him.

CASPIAN: But you have. As you left it behind I thought it might be regarded as a royal treasure so I brought it. If you think it ought to be waste on a thing like sea sickness.

LUCY: It will only take a drop.

CASPIAN: Take back your own Queen Lucy. (*Hands her the cordial.*) (*Eustace comes back up on ship*)

EUSTACE: Oh when will the storm stop.

LORD DRINIAN:(*laughs*) Storm young master! This is as fair weather as any man could ask for.

EUSTACE: Send him away. His voice goes through my head.

LUCY: I've brought you something that will make you feel better.

EUSTACE: Go away and leave me alone.... Oh very well. It tastes beastly! I demand to be taken ashore immediately.

CASPIAN:: That will not be possible.

EUSTACE: I will lodge a disposition with the British Consul.

CASPIAN: What pray tell is a disposition and how do you lodge it?

EUSTACE: Hmm Fancy not knowing that.

EDMUND: We can't go back.

LORD DRINIAN: Tis true young master. We are sailing as fast as we can and have no means with which to return you to your home. Come you will feel better after a change of clothes.

EUSTACE: Fine.

(This is when Caspian mimes – showing the ship)

SND Q 6 time looking and for Eustace to change 40 sec

CASPIAN: She is a grand lady. *(Eustace comes in)*

EUSTACE: Not as grand as the Queens's ship. That liner will be over 400 feet. Our British Navy has over 50 submarines in waters all over the world. The biggest is over 190 feet. *(no one is listening- Eustace clears his throat loudly)* The Spitfire's top speed is 440 miles per hour. Rolls Royce built the engines and they were used to shoot down the enemy during the war.

EDMUND: As if you know anything about them.

LUCY: *(breathes in deeply)* Isn't this wonderful. It's so good to be back.

SND Q 7 Time passing as everyone changes back into their own clothes

(LX goes through night then day as seagulls call for morning. We see Eustace writing in his little black diary) Diary is narrated by Eustace voice as he writes.

EUSTACE VOICE: *August 7 Have now been 24 hours on this ghastly boat if it isn't a dream. All the time a frightful storm has been raging. It's a good things I'm not seasick. Huge waves keep coming in over the front and I have seen the boat nearly go under any number of times. All of the others take no notice of this. One of the most cowardly things ordinary people do is shut their eyes to Facts. It's madness to come out to sea in a rotten little thing like this. And of course absolutely primitive indoors. No proper saloon, no radio, no bathrooms, no deck chairs. It makes me sick to hear Caspian showing off his funny little toy boat as if it were the Queen Mary. I tried to tell him what real ships are like, but he's too dense. E and L did not back me up of course. I suppose a kid like L doesn't realize the danger and E is buttering up C, as everyone does here. They call him a king. He doesn't seem to know much of anything at all. I've been put in the worst cabin on the boat and Lucy in the best. Because she's a girl. E says we mustn't grumble because C's sharing with us to make room for L. Nearly forgot to say that there is also a kind of Mouse thing that gives everyone the most frightful cheek. The others can put up with it if they like but I shall twist his tail pretty soon if he tries it on me. The food is frightful too. **(music of time passing)** *(Eustace see's Reepicheep and grabs for his tail twisting it Reepicheep turns and stabs him with his sword)**

EUSTACE: Stop it. Go away. Put that thing away. It's not safe. Stop it I say. I'll tell Caspian. I'll have you muzzled and tied up.

REEPICHEEP: Why do you not draw your own sword wretched coward?. Draw and fight or I'll beat you black and blue with the flat.

EUSTACE: I haven't got one.

REEPICHEEP: Do I understand that you do not intend to give me satisfaction?

EUSTACE: I don't know what you mean. If you don't know how to take a joke I shan't bother my head about you.

REEPICHEEP: Then take that (*hits his butt with the sword*) and that (*hits his butt again*) to teach you manners (*hits his butt again*) and the respect due a knight (*hits his butt again*) and a Mouse, and a mouse's tail.

LORD DRINIAN: What goes on here? (*Caspian and Lucy and Edmund all come on deck to hear*)

SND Q 8 *Music to a mime with Reepicheep miming what Eustace did to him. Edmund and Lord Drinian have a mimed conversation about swords....Edmund goes and gives a sword to Eustace so he can fight the dual of honor- Eustace shakes his head hands back the sword to Edmund. Everyone glares at Eustace.... Eustace and Reepicheep shake hands reluctantly)*

LUCY: Look Land! Oh Edmund how long it has been since you and I saw the Islands last. I'd love to walk on land again with the grass and clover and soft sea air.

CASPIAN: I'd love to stretch my legs as well. Let's go ashore here and meet the ship on the other side.

LUCY: Oh yes!

CASPIAN: (*To Eustace*) You'll come will you?

EUSTACE: Anything to get off this blasted boat.

CASPIAN: Blasted? What do you mean?

EUSTACE: In a civilised country like where I come from, the ships are so big that when you were inside you wouldn't know you were at sea at all.

CASPIAN: In that case you might just as well stay ashore.

SND Q 9 *birds and waves while they walk thru audience as if the audience was a forest. 20-60 secs for set change Ramandu, Lord Bern, Shipmate Geo, Lord Drinian change set.*

SCENE THREE THE LONE ISLANDS -SLAVE TRADE

Pug waits

EDMUND: Hullo! What's this?

CASPIAN: Don't tell **him** who we are. It occurs to me that no one here can have heard from Narnia for a long time. It's possible they may not acknowledge our over-lordship. It might not be quite safe to be known as the king.

REEPICHEEP: We have our swords sire.

CASPIAN: Yes Reep, I know we have. But if it is a question of re-conquering, I'd prefer to come back with a rather larger army.

PUG: A good morning to you.

CASPIAN: A good morning to you. Is there still a governor of the Lone Islands?

PUG: To be sure there is. Governor Gumpas. He is at Narrowhaven. **But surely you'll stay, and have a drink.**

CASPIAN: Thank You.

SND Q 10 dramatic music (*C, L, Ed, E, R sit down -then are given cups to drink from. The drinks are a sleeping potion. They are tied up as they sleep. Then poked awake.*)

PUG: Careful now. We don't want to damage you. You'll fetch the best price of the lot I shouldn't wonder.

REEPICHEEP: Coward wretch, give me my sword and free me if you dare.

PUG: Blowed if I'll take less than two hundred gold pieces for **you.**

EDMUND: So that's what you are, a kidnapper and slaver. I hope you're proud of it.

PUG: Now Don't you start any jaw. The easier you take it, the pleasanter all round see? I don't do this for fun. I've got to make my living, same as anyone else.

LUCY: Where will you take us?

PUG: To Narrowhaven, for market tomorrow.

EUSTACE: Is there a British Consul there?

PUG: A What?

EUSTACE: A British Consul. Where I can take my complaints. I want o go home. I want my own bed, my own room, and I will be making a formal complaint.

PUG: Well, I've had enough of this jabber. Lets' have no fuss and then you'll have nothing to cry about. The Mouse is a fair treat but this one would talk the hind leg off a donkey. Now march.

SND Q 11 Walking to town. 25-50 secs if we add a town flat

NARRATION: Lord Bern bumps into Pug, and then sees Caspian... Something about his face is familiar. He decides to buy Caspian despite Lucy's plea to not be separated. Caspian reassures Lucy and is taken off by Lord Bern. While Lucy and the others are marched to the slave market Caspian convinces Bern of his identity. They make plans to confront the Governor of the Lone Islands, and stop the slave trade.

(Royal Horn) SND Q 12 Horn

MARCH With kings trumpet. And cheers for Narnia & Bells- VOICE “Open for the King of Narnia to visit his trusty and well-loved servant the governor of the Lone Islands.”

GUARD: Nope can't. (*hiccup as if been drinking*) (*Puts his staff across to stop anyone from coming in*)

CASPIAN : Can't? Uncover before Narnia You dog.

GUARD: No interviews without 'pointments 'cept 'tween nine 'n' ten pm second Saturday every month. (*Lord Bern knocks hat off guards head*)

GUMPAS: What's the meaning of this? No interview without appointments except between nine and ten pm on second Saturdays. (*Drinian grabs Gumpas to hold him while the others shove the desk away and move chair for Caspian to sit in.*)

CASPIAN: My Lord. You have not given us quite the welcome we expected. We are the King of Narnia.

GUMPAS: nothing about it in the correspondence. Nothing in the minutes. We have not been notified of any such thing. All irregular. Happy to consider any applications.

CASPIAN: We have come to inquire into the conduct of your office. There are two points on which I require an explanation. Firstly I find no record that a tribute due from these Islands to the crown of Narnia has been received for about 150 years.

GUMPAS: That would be a question to raise at council next month.

CASPIAN: It is clearly written in our laws that if the tribute is not delivered the whole debt has o be paid by the governor of the Lone Islands out of his private purse.

GUMPAS: Oh that's quite out of the question. It's and economic impossibility. Er um your Majesty must be joking.

CASPIAN: Secondly I wat to know why you have permitted this abominable and unnatural traffic in slaves to grow up here, contrary to the ancient customs and usage of our dominions.

GUMPAS: Necessary, unavoidable. An essential part of the economic development of the Islands. Our prosperity depends on it.

CASPIAN: What need have you of slaves?

GUMPAS: For export Your Majesty. We are a great centre for trade.

CASPIAN: in other words they serve only to put money into the pockets of those such as Pug.

GUMPAS: Your Majesty's tender years hardly makes it possible that you should understand the economics involved.

CASPIAN: Tender as my years may be, I believe I understand the slave trade from within quite as well as you your Sufficiency. And I do not see that it brings the Islands anything else worth having. It must be stopped.

GUMPAS: But that would mean putting the clock back. You have no idea what this would mean. I can take no responsibility for any such measure.

CASPIAN: Very well then. We relieve you of your office. (Gumpus escorted off by Drinian to help Gumpas get changed into Lord BERN.)

Gumpas: You can't do this to me. I've worked hard. I will petition the committee.

(There is a mime between Edmund, Caspian, and Reepicheep.) **SND Q 13 MUSIC**

CASPIAN: My Lord Bern come in here.

I hereby instate you Lord Bern in charge of the Lone Islands in accordance with the old customs, rights and usages and laws of Narnia. I think we've had enough of Governors. Therefore I make you Bern the Duke of The Lone Islands.

DUKE BERN: It is an honor to serve you and Narnia Your Majesty.

CASPIAN: As for the previous governor, my Lord, I forgive his debt for the tribute. Inform him that before noon tomorrow he and his must be out of the castle, which is now the Duke's residence.

SND Q 14 Dramatic music mimed with LUCY DRESSED in ODD CLOTHS of foreigners facing Caspian *Voice: "Ah your Majesty. May the Fountains of prosperity be irrigating your gardens of prudence and virtue for eternity. Our humble thanks for the return of our capital. We will leave in peace, and never more return to this Isle."*

DRINIAN BRINGS IN SLAVES CAPTIVES

EDMUND: Oh thank goodness. (Duke Bern bows before Edward and Lucy.)

EUSTACE: I see. As usual. Been enjoying yourself somewhere while the rest of us were prisoners.

REEPIDHEEP: My humble thanks your Majesty. Tomorrow is the beginning of our real adventures for we leave all known seas and lands behind.

CASPIAN: We must prepare. While the ship is being equipped for the voyage, Lucy has already started out towards the north side...Spread out and ask any old sea captain's you can find for knowledge or even rumours of the lands to the east.

SND Q 15 Energetic music as L-C-R-E spread out around audience giving gold coins (*chocolate if I can find some.*) in exchange for talking to people. (*While this is happening at the same time DRINIAN PUTS 'supplies' on the ship*) (*LUCY REEPICHEEP CASPIAN EDMUND all meet back on the ship*)

EDMUND: Most seem to think that if you sail too far you end up swirling forever around the rim of the world. Most believe your father's friends met their end at the bottom of the sea.

REEPICHEEP: Only one mentioned Aslan's country beyond the end of the world.

LUCY: Duke Bern said he often thought about his friends and wondered what happened to them. He wanted us to stay you know.

EDMUND: He's afraid of war with the foreigners over the abolishment of the slave trade.

CASPIAN: I know. He must deal as best he can. I have to fulfill my oath.

EUSTACE: I'm hungry. When is someone going to start a meal? You could starve around here.

SND Q 16 -time passing SET CHANGE Maybe here rather than later.

SCENE FOUR STORM & EUSTACE AS A DRAGON

LUCY: Oh this is the most wonderful trip. Checkmate.

REEPICHEEP: Well played your Majesty.

EDMUND: It's getting cold. Look at those clouds.

LORD DRINIAN: All hands on deck. A storm advances!

SND Q 17 Storm rages (mime movement on deck -calms eventually) (Eustace writing in his diary- VOICE EUSTACE)

September 3 The first day for ages that I have been able to write. For 13 days and nights we were driven before a hurricane. I know because I kept count. Although everyone else says it was only twelve. Pleasant to be on a voyage with people who can't even count right! I have had a ghastly time, up and down enormous waves day and night hour after hour. Always wet to the skin, and not even an attempt at giving us proper meals. No wireless, so no chance of signaling anyone for help. It all proves what I keep on telling them, The madness of setting off in a rotten little tub like this. Caspian and Edmund have been just brutal to me. They forced me on deck to work like a slave even though I was sick. To-day at least the beastly boat is level at last and the sun's out. Water is the thing. Our barrels got a leak and we will run out soon. The sensible thing would be to return to the Lone Islands. The others voted for continuing on in hopes of finding land.

EUSTACE: I am duty bound to point out that we don't know there is any land ahead. Wishful thinking is dangerous.

EDMUND: What do YOU propose then Eustace.

EUSTACE: I have been kidnapped, starved, made to work like a slave on this idiotic voyage without my consent. It is not my business to get you out of this scrape.

SND Q 18 VOICE EUSTACE

September 4 Still becalmed. And getting hotter each day. I'm very thirsty.

September 5 Feeling rotten all day. I'm sure I've got a temperature. Of course they haven't got the sense to keep a thermometer on board.

September 6 I Woke up knowing I was feverish and MUST have a drink of water. Any doctor would have said so. So I got up and quietly went to the water barrel. This water rationing can't possible apply to a sick man. I would have woken the others up to ask, but I thought it rather selfish to wake them. Just as I was to draw a cupful who should see me but that little spy Reep. I tried to explain I was out for a breath of fresh air.(The business about the water had nothing to do with him) and he asked me why I had a cup. He made such a noise that the whole ship was roused. They treated me scandalously. I asked , as anyone would, why he was on deck. He said he takes night duty so others might get some sleep. THEY believed him. Can you beat it. I had to apologise.

CASPIAN: Anyone caught stealing water in the future will get two dozen lashes. I'm sorry for you but we all must make best if it.

SND Q 19 VOICE EUSTACE

September 7: I stayed in bed all day yesterday. That odious stuck up prig Caspian is being very patronizing. There is a little wind today. Still terribly thirsty.

September 9 Still sailing east. Lucy gave me some of her water ration because she said girls do not get as thirsty as boys. I had often thought this but it ought to be more generally known at sea.

September 11 Land in sight. Caught some fish for dinner. Dropped anchor about 7pm That idiot Caspian wouldn't let us go ashore because it was getting dark.

MUSIC TIME NIGHT- birds awake SET CHANGE to Dragon island.

EDMUND: We have to work hard when we get to shore. The ship needs work and we have to fix the water casks. No rest for a while but we'll have meat and fresh water to drink and wash up. *(Everyone is busy -Eustace looks to see if anyone is watching and sneaks away)*

REEPICHEEP: And where is your cousin, the useless one.

EDMUND: Probably asleep somewhere being useless. Work and he have never got along very well.

SND Q 20 ominous -dragonish if I can find the right music

EUSTACE: I'm sure I missed a turn somewhere. I must have come down the wrong hill in the fog. Hmmm A Cave. I wonder – Treasure... Hmmm They don't have any tax here. And you don't have to give treasure to the government. With some of this stuff I could have quite a decent time here. I wonder how much I can carry? This bracelet will do nicely. Easy to carry if I put it on my wrist. *(goes off stage to turn into a dragon.)*

LUCY: Eustace! *(calling)*

CASPIAN & EDMUND: Eustace! (calling)

EDMUND: Confound the fellow. Where on earth is he?

LUCY: He must have got lost or fallen into a hole.

LORD DRINIAN: Maybe killed by wild beasts. **Good riddance I say.**

REEPICHEEP: Master Drinian you never spoke a word that became you less. The creature is no friend of mine but he is of the Queen's blood, and while he is of our fellowship it concerns our honor to find him and to avenge him if he is dead.

CASPIAN: That is the nuisance of it. It means a search party. Spread out everyone. Lucy take Reep with you.

SND Q 21 VOICE EUSTACE *I must be dreaming. That's it. I've fallen asleep. Wake up! Owe. So much for pinching myself. I feel so strange. WHAT? WHY are my hands... yipes....(looks in water- waves at self- examines arms and legs...) I'm a dragon.... How did this happen? (hears something... tries to hide...) Whoooo is there.....What if something tries to eat me..... Wait I'm a monster now. There is nothing to be afraid of.... Why I could get even with Caspian and Edmund. Oh dear. (stomach growls) I'm starved..... Oh why did I leave the ship? I'm so hungry I could eat a horse....or maybe that dead dragon I saw. I wonder what it tastes like.....(exit)*

SND Q 22 eating belching LX red & Crying

LUCY: EUSTACE!

REEPICHEEP: EUSTACE! I think we should try over.....

LUCY: What is that noise? It sounds like crying.(Eustace comes out and Lucy and Reepicheep back away Reep puts up his sword and makes a stab at Eustace. Eustace backs away and tries to run away but accidentally bumps into Lucy who is knocked out and lands on something that hurts her tree branch stabs her.)

REEPICHEEP: Look at what you did. Stay away. Wake up your Majesty

LUCY: Groans.

REEPICHEEP: Your Majesty, you are bleeding. I will run you through you... you beast.(Eustace cries again)

LUCY: (Groans) Reep no. (Coughs) Can't you see it. He's crying.

REEPICHEEP: That may be so your Majesty, but he is still a beast. Dragons can lie. (Eustace shakes his head no) You are injured. We must call for the others. (Eustace shakes his head no)

LUCY: It looks like he is shaking his head.(Eustace nods his head) Now nodding, as if he understands (coughs) what we are saying. (tries to move but groans)

REEPICHEEP: Please do not move your Majesty. (to dragon) Can you understand our speech? (*Eustace nods*) Can you speak? (*Eustace shakes his head no*) This young lady is gravely injured by your hand. Do you mean us ill will. (*Eustace shakes head no*) We need your cordial Majesty.

LUCY: It's right here (*groans looks at her belt*) I must have lost it on the ridge. (*Groans then passes out*)

REEPICHEEP: You villain. Our kind Queen will die if we do not find a way to help her.

SND Q 23 Crying and groaning of Eustace (*Eustace backs away*)

REEPICHEEP: (*yells after Eustace*) You coward. Running does not solve anything. Hang on Majesty. I will go get help. (*Eustace comes back with cordial bottle and drops it at Reep's feet*)

REEPICHEEP: I mis-spoke. (*pours a drop on Lucy's wound. Lucy groans and gasps*)

LUCY: Thank you Reepicheep.

REEPICHEEP: Don't thank me it was the dragon that found your bottle.

LUCY: Thank you good dragon.

EDMUND Lucy get back. (*Edmund, Drinian and Caspian show up to point their swords towards the dragon.*)

LUCY: Oh don't be preposterous Edmund. He saved me.

CASPIAN: (*gasps*) Look at the dragon's arm band.

LORD DRINIAN: Why I've seen that before.

CASPIAN: Seen it. Why of course you have this is the Lord Octesian's coat of arms .

EDMUND: Wicked creature have you devoured a Narnian Lord? (*Eustace shakes head*)

LUCY: Are you Lord Octesian turned into a dragon through an enchantment? (*Eustace shakes head*)

EDMUND: Are you someone enchanted, human I mean? (*Eustace nods*)

LUCY: You're not Eustace by any chance? (*Eustace nods*) Oh dear.

SND Q 24: Crying

LUCY: We'll find a way to dis-enchant you. (*hugs Eustace*)

EDMUND: Hard luck old man.

Lord Drinian: Unlucky I'd say.

SND Q 25 crying. moaning

CASPIAN:: Back to the ship. We have a lot of repairs to continue. We've found the young man and must consider how to travel with him as a dragon.

SND Q 26 Music travel to sad music -Eustace sneaks away as everyone works on ship. *REEPICHEEP Follows Eustace.*

REEPICHEEP: Do not despair my friend. (*Eustace looks at Reep sideways*) Yes I consider you my friend. You are not what you once were. You have given many on the ship warmth, and worked hard to feed everyone.

There are many in this world who fell from prosperity into most distressing circumstances, many of whom have recovered to live happily afterwards. We will support you, and never leave you.

SND Q 27 Time passing *Eustace doing things for people- bringing fish- moving logs- not sure what things yet. Reepicheep doing something with Eustace-maybe jumping over his tail as exercise. (Eustace goes off stage to remove dragon costume. Sneaks on ship Edmund follows (ROAR OF ASLAN before Eustace shows up)*

EUSTACE: Is that you Edmund?

EDMUND: Yes who are you?

EUSTACE: Don't you know me? It's me Eustace.

EDMUND: By Jove, so it is. My dear chap... What's up? Are you ill?

EUSTACE: It's been ghastly... You don't knowI ... Could we go somewhere to talk? I need to tell you what happened. (*they move off the ship to some rocks- the beach – we'll decide exactly once we know what the island will look like*)

EDMUND: I say. I'm awfully glad to see you.

EUSTACE: I want to tell you how I stopped being a dragon.

EDMUND Fire ahead.

EUSTACE: Well last night I was more miserable than ever. That beastly arm band was hurting more than ever.

EDMUND: Is that all right now?

EUSTACE: (*nods shows him the band*) Anyone can have it as far as I'm concerned. Well I was lying awake and wondering what was to become of me. I looked up and saw the last thing I expected. A lion slowly walking towards me. I was so afraid of it. It looked right at me and told me to follow it.

EDMUND: You mean it spoke?.

EUSTACE: Now that you mention it. I don't think it really did. But it told me all the same, and I knew I had to do what it told me. I had to take off my scales. I scratched and scratched and the scales peeled off wonderfully just like the skin of a snake.

I did wonder how many skins there were. Then the lion said he would help. I don't mind telling you I was afraid of his claws. When he began pulling the skin off it hurt worse than anything I've ever felt. Then all the pain was gone when I realized I turned back into a boy again. I was so glad to see my arms again. I don't remember the next bit. Suddenly I was dressed and here. That's why I think it might have been a dream.

EDMUND: It wasn't a dream.

EUSTACE: Why not?

EDMUND : Well the clothes for one thing, and you have been un-dragoned.

EUSTACE: What do you think it was?

EDMUND: I think you've seen Aslan

EUSTACE: I've heard that name and I felt... I don't know. I hated it. But I hated everything then. By the way I'd like to apologise. I'm afraid I've been pretty beastly.

EDMUND: That's all right. Between ourselves you haven't been as bad as I was on my first trip to Narnia. You were only an ass. I was a traitor.

.....
INTERMISSION (*Sword fighting with Reep and Edmund Teaching Eustace*)

SCENE FIVE DEATHWATER AND THE DUFFERS

SND Q 28 ominous music LX changes to green then yellow

EDMUND: Look here, there's something very fishy about all of this.

EUSTACE: No one leaves a gold statue at the bottom of a lake.

LUCY: It is the most beautiful statue I've ever seen.

EDMUND: Why would someone put it there. It's at least ten or more feet deep.

Hang on. Let's see what the depth is like. **SND Q 29 gold** (*Edmund sticks something in water.*)

Get back! Back from the water. All of you at once!! Look.

EUSTACE: It looks kind of yellow.

EDMUND: It's gold, solid gold.

CASIAN: You mean the water...

EDMUND: Turns everything into gold.

LUCY: So it isn't a statue at all?

EDMUND: No. He was here on a hot day. Undressed at the top of the cliff. Then he dived in...

LUCY: Don't. What a horrible thing.

EDMUND: What a narrow shave we've had.

CASPIAN: The king who owned this island would soon be the richest of all the Kings of the world. I claim this island as a Narnian possession. It shall be called goldware Island. And I bind you all to secrecy. No one must know of this. On pain of death, do you hear?

EDMUND: who are you talking to? I'm no subject of yours. If anything it's the other way around. I am one of the four ancient sovereigns of Narnia and you are under allegiance to the high King.

CASPIAN: So it's come to this King Edmund has it?

EDMUND: So it has King Caspian. *(they fight for a few moves)*

SND Q 30 roar of Aslan *(The group walks back towards the ship)* **PAUSE**

LUCY: Oh Stop it! *(grabs both swords)* The worst things about doing anything with boys. You're all such swaggering, bullying idiots. Well don't just stand there. Let's go!

EUSTACE: Crazy you know. Sailing on and on with no idea what we may get to.

EDMUND: Don't say that too loud.

CASPIAN: I dare say Drinian will want to be off the moment we are on the ship. *(looks back longingly)*

UNPAUSE 30 continues NARRATION: As the group discussed what had happened ; the discovery of the lake that turns everything that touches it to gold, Edmund and Caspian's fight over claiming the island, and even the naming of the Island. became more and more vague. Deathwater became the acknowledged name as they sailed away from the cursed Island. The crew all agreed that The Majesties all seem a bit bewitched when they came aboard. Something happened to them in that place. The only clear thing was their finding the Armour and body of Lord Restimar, one of these Lords we're looking for. They have 5 more to find to complete their quest.

SND Q 31 time -days 30-50 secs *Possible set change?*

CASPIAN: The winds have changed captain. Our stores are depleted again.

LORD DRINIAN: This voyage is not without its hardships I'll give ya that.

EDMUND: Land Ho!

CASPIAN: We'll take shelter and re-stock on the island ahead.

SND Q 32 Coming to the Island of voices *-(Lucy stops to tie her shoe then the others get far ahead... then she hears voices and hides.)* **VOICES RECORDED and what if we think of the audience as the invisible duffers.**

DUFFER CHEIF: Mates now's our chance.

DUFFER BOB: Hear him. Well done chief. You never said a truer word.

DUFFER HOB: Now's our chance.

DUFFER CHIEF: What I say is get down to the shore between them and their boat. Catch 'em when they try to put to sea.

DUFFER BOB: That's the way.

DUFFER HOB: You never made a better plan chief.

DUFFER BOB: You couldn't have made a better plan than that.

DUFFER CHIEF: Off we go then.

DUFFER HOB: Off we go.

(Lucy runs to catch up to warn the group)

EUSTACE: This place seemed empty.

CASPIAN: That pump we saw moving on its own shows there's magic at work here.

LUCY: I overheard something.

SND Q 33 music 7 secs

CASPIAN: Invisible enemies cutting us off from the boat.

EDMUND: You've no idea what kind of creatures they are Lu?

LUCY: How can I when I couldn't see them?

CASPIAN: Could we avoid them altogether. Go to another part of the bay and signal the ship to stand in and take us aboard?

EDMUND: Drinian warned us the ship couldn't come closer. Not enough depth.

CASPIAN: Right

REEPICHEEP: Your Majesties it is folly to try to avoid an invisible enemy by any amount of creeping and sulking. If these creatures mean to bring us to battle, be sure they will succeed. Whatever comes of it, I'd sooner meet them face to face than be caught by the tail.

EDMUND: I think Reep is right.

LUCY: surely if the crew see us fighting on shore they'll be able to do something.

EUSTACE: They won't see anything if they can't see any enemy. They'll just see us swinging our swords in the air for fun.

CASPIAN: WELL Let's get on with it. We must face them. Arrow on the string Lucy. Swords out. Perhaps they'll parley. *(they walk back to the beach.)*

DUFFER CHIEF: No further Masters. No further Now. There's fifty of us and more here with weapons in our fists.

DUFFER HOB: Hear him.

DUFFER BOB: Hear him. That's our chief you can depend on what he says.

REEPICHEEP: I do not see these fifty warriors.

DUFFER CHIEF: That's right you don't because we're invisible.

CASPIAN: (*whispers to Reep*) Keep quiet Reep. You invisible people, What do you want with us?

DUFFER CHIEF: We want something the little girl can do for us.

CASPIAN: Explain.

DUFFER CHIEF: This island is the property of a great magician We were his servants. He told us to do something we didn't like. The Magician fell into a great rage.

DUFFER BOB: He went to his magic book and put a spell on us. An uglyifying spell. We were so ugly we couldn't bear to look at one another. So we waited until the Magician was asleep, then looked in his magic book to see if there was anything we could do. We couldn't find anything helpful. Well to cut a long story short whether it was right or wrong we saw a spell for making people invisible. We thought we'd rather be invisible. So my little girl says the spell because it had to be a little girl for it to work.

DUFFER HOB: I do assure you at first we were all relieved. But let me tell you we are all mightily tired of being invisible. We never reckoned on the Magician being invisible too. But we haven't seen him since. We don't know if he's just sitting around being invisible or even if he's dead.

LUCY: but What's this got to do with us?

DUFFER CHIEF: Well to put it in a nutshell. We've been waiting ever do long for a nice little girl to come along and read the spell from the magic book. And we all swore that the first who landed on the island with a little girl would help us. If your little girl doesn't come up to scratch, well it will be our painful duty to cut your throats. Merely the way of business, as you might say, and no offence I hope.

REEPICHEEP: I don't see all your weapons, are they invisible too?

DUFFER CHIEF: They get visible when they leave our hands. (somehow do the spear-needs to be safe- have one upstairs with felt tip)

LUCY: But why do you want ME to do this? Why can't one of your own people?

DUFFER HOB: We dursen't. We're never going near that book again.

CASPIAN: In other wards you are asking this young lady to face some danger which you daren't ask your own people to face.

DUFFER CHIEF: That's right. Well spoken.

EDMUND: Well, of all the outrageous, ridiculous...

LUCY: Would I have to do it at night?

DUFFER BOB: Oh no. Daylight. Daylight to be sure.

LUCY: All right then. I'll do it. No don't try to stop me. Can't you see it's no use? There are dozens of them. We can't fight them. And the other way there IS a chance.

CASPAN: but the magician!

LUCY: I know. But he mightn't be as bad as they make out. Don't you get the idea that these people are not very brave.

EUSTACE: Well they certainly aren't very clever.

EDMUND: Look here Lu. We really can't let you do a thing like this. Ask Reep. I'm sure he'll say the same

LUCY: But it's to save my own life as well as yours. I don't want to be cut to bits with invisible swords any more than anyone else.

REEPICHEEP: Her Majesty is right. If we had any assurance of saving her by battle, our duty would be very plain. It appears we have none, and the service asked of her is in no way contrary to her Majesty's honour, but is a noble and heroic act. If the Queen's heart moves her to risk the magician, I will not speak against it. (LUCY GETS READY-Starts to walk toward book on desk)

LUCY: There is nothing to worry about. (Starts turning pages in book.) Cure for a Toothache.... How to remember things forgotten.... How to tell if anyone is speaking the truth. That would be useful.... But I must get on.... Oh my -I'm beautiful... almost beyond mortals.... more beautiful than Susan -I will say the spell I don't care. **SND Q 34 Lion roar** I won't look at any other spells...I won't.....oh What a lovely picture. This story is wonderful. I could go on reading for the next ten years. At least I can read it again. (*tries but pages wont g backwards*) Oh dear what a shame. The book won't let me go backwards. I did so want to read it again. Well I'll just have to remember what It was about... about... oh dear it's all fading away again. This is a very queer book. (*turns a few more pages*) Oh... *A spell to make hidden things visible. (Reads it to herself then speaks it out loud.)*

What once remained undetected
May once more become affected
As colors glow clearer once more
The things around you are restored
All things back in time and place
No longer held in spells embrace

SND Q 35 Lion roar and mystical harp music

KORIAKIN: Welcome my lady. It seems Aslan has spoken. He comes and goes in his own time. It's not as if he's a tame Lion. And how did you enjoy my book?

LUCY: Oh parts of it very much indeed. Did you know I was there all the time?

KORIAKIN: Well of course I knew when I let the Duffers make themselves invisible that you would be coming along to take the spell off. They made me invisible too and it makes me so very sleepy.

LUCY: When will the spell work? Will the Duffers be visible again at once?

KORIAKIN: Oh yes, they're visible now. But are probably all asleep still; they rest in the middle of the day.

LUCY: Will you make them as they were before?

KORIAKIN: Well that is quite complicated. You see it's only them that think they were so nice to look at before. They say they were uglified, but that isn't what I call it.

LUCY: are they awful conceited?

KORAKIN: They are. Or at least the Chief Duffer is. And he's taught the rest to be. They believe everything he says.

LUCY: I noticed that.

KORIAKIN: I could do a spell on them but I don't like to do that. It's better for them to work it out for themselves.

LUCY: What was it you uglified them for- I mean what they call *uglified*?

KORIAKIN: They wouldn't do what they were told. Their work is to mind the garden and raise food, not for me as they imagine, but for themselves. They wouldn't do it at all if I didn't make them. There is a spring half a mile up the mountain that leads to a stream right here alongside the garden. I told them to take the water from the stream rather than tiring themselves out and spilling most of the water on the mountain. They wouldn't see that it was easier. In the end they point blank refused.

LUCY: Oh dear. Are they as stupid as all that?

KORIAKIN: I'm afraid so. They were all for washing plates and knives BEFORE dinner because it saved time after dinner. I caught them planning boiled potatoes to save cooking them when they were dug up. I can show you them if you like. One of the funny things about the Duffers is, one minute they talk as if I run and overhear everything and am extremely dangerous. The next moment they think they can take me by tricks that a baby would see through. Bless them.

LUCY: Yes please.

EDMUND: Lucy is taking an awful long time.

EUSTACE: It seems very quiet.

REEPICHEEP: it is a good thing Caspian went back to the ship to warn the crew this might take a while.

EDMUND: I guess we should get comfortable. I do hope Lu is not running into that Magician.

SND Q 36 circus music 10 secs

LUCY: Well they seem happy. They are so funny: and they are rather nice. Thank you for everything. (*runs towards the boys and bumps into EDMUND.*) It's all right. Everything is all right. The Magician's a good sort. He's talked with Aslan. Koriakin—that's the magician's name, says he'll fix the ship. The little Duffers who live here are enough to drive you crazy, but they seem perfectly contented. They are actually quite funny and nice. I'm sorry I was so long.

(*They all go back on the ship*)

CASPIAN: I don't think I've laughed so hard in ages.

EDMUND: They certainly earned their name Dufflepuds. So what the magician said about the missing Lords Revilian, Argoz, Mavramorn and Rhoop means we are on the right track.

SCENE SIX THE DARK ISLAND -DREAMS COME TRUE

SND Q 37 time passing days and nights

EDMUND: (*using spyglass*) What looks like Mountains ahead.

LORD DRINIAN: Change course.

EUSTACE: I don't think it's land.

EDMUND: It's just a darkness.

CASIAN: Do we go into this?

LORD DRINIAN: Not by my advice

EDMUND: I think he's right.

REEPICHEEP: Why. Will someone explain to me why not? (no one speaks) If I were addressing peasants or slaves I might suppose that this suggestion was from fear. But I hope it will never be told in Narnia that a company of noble and royal persons in the flower of their age turned tail because they were afraid of the dark.

LORD DRINIAN: But what manner of use would it be ploughing through that blackness?

REEPICHEEP Use? So far as I know we did not set sail to look for things useful but to seek honour for fallen allies. If we turn back, no little impeachment of all out honours.

CASPIAN: Oh bother you REEPICHEEP. All right if you put it that way we shall have to go on. Unless Lucy would rather not.

LUCY: Well I...(looks like she might say no...) I'm game.

LORD DRINIAN: Lights! And battle stations.

(go on in 1 minute of total silence with only the ship creaking)

SND Q 38 creaking of ship in silence -to end silence a shriek)

REEPICHEEP: Who calls? If you are a foe we do not fear you. If you are a friend your enemies shall be taught to fear us.

RHOOP: Mercy. Even if you are only one more dream. Have Mercy. Take me on board. Take me even if your strike me dead. But in the name of all mercies, do not fade away and leave me in this horrible place.

CASPIAN: Come aboard and be welcome. Stand by to heave him up.

LORD DRINIAN: Aye Aye your Majesty.

RHOOP: Fly! Fly about with your ship. Row for your lives away from this accursed shore.

REEPICHEEP: Compose yourself sir and tell us what the danger is.

RHOOP: never the less you will fly from here this is the Island where dreams come true.

EUSTACE: Oh I would find myself happy in school..

EDMUND: I would be admired more than Peter in school.

RHOOP: Fools! That is the sort of talk that brought me here. This is where DREAMS come true. NOT DAYDREAMS-DREAMS... do you understand-they come to life, they come real. (silence for about 20 seconds)

LORD DRINIAN: To the oars!

SND Q 39 sound of oars-rowing. Scissors opening and closing

REEPICHEEP: Majesty surely....

CASPIAN: You can say what you like Reepicheep. There are some things no man can face. **(Caspian takes the wheel)**

EDMUND: Do you hear a noise like scissors opening and closing

LORD DRINIAN: He's steering us wrong. We're going in circles. We shall never get out

RHOOP: Never get out. That's it. Of course. What a fool I was to have thought they would ever let me go as easily as that. WE shall never get out.

SND Q 40 Aslan's voice: "COURAGE DEAR HEART."

WIND and tinkling of a wind chime LX Light in distance getting brighter

EDMUND: I think we've made pretty good fools of ourselves

RHOOP: Thank You. (*walks around ship as if to make sure it's real -touching everything.*)
You saved me from... but I won't talk of that. And now let me know who you are. I am a
Telemarine of Narnia, and when I was worth anything men called me Lord Rhoop.

CASPIAN: And I am Caspian, King of Narnia, and I sail to find you and your companions
who were my father's friends.

RHOOP: Your Majesty. (*bows to Caspian*)

LORD DRINIAN: Set sail.

SCENE SEVEN THREE SLEEPING LORDS AND RAMANDU

LUCY: It almost seems as if you can reach out and touch them.

EUSTACE: I don't recognize any of these constellations.

EDMUND: Me neither.

SND Q 41 set change music need at least 60 seconds -LX orange pillars table
with chairs, food and lords *Edmund, Reep,-TABLE & 3 chairs; Caspian-PILLARS / Eustace
Drinian-NON REAL FOO Dlords are mannequins*

EDMUND: Which way?

CASPIAN: Head for the pillars.

LUCY: I wonder what we will find. Oh dear...They looks like beavers sitting at a table.

REEPICHEEP: These will not fight I think.

CASPIAN: Dead?

REEPICHEEP: I think not Sire. This one is warm and his pulse beats (LORD M)

LORD DRINIAN: This one also beats (LORD A) And this one(LORD R)

EUSTACE: Why they are only asleep/

EDMUND: A long time to sleep to have hair like that.

LUCY: It must be an enchanted sleep. I felt it the moment we landed. The island is full
of magic. Oh my! Do you think we have perhaps come here to break it?

CASPIAN: We can but try. Wake up! (*shakes one*) yells WAKE UP!

SND Q 42

LORD REVILIAN VOICE : (*takes a big breath then yells*) I'll go eastward and no more. Out
oars for Narnia(*goes back to sleep*)

LORD AGOZ VOICE: Weren't born to live like animals. Get to the east while you've a chance.-lands behind the sun.

LORD MAVRAMORN VOICE: Mustard please.

CASPIAN I think our quest is a an end. Look at them.

This is Lord Revilian, This is Lord Argoz, and this Lor Mavramorn.

LUCY: But we can't wake them up. What are we to do?

REEPICHEEP: Well with all of this magic about we won't be eating all of this food anytime soon.

EUSTACE: Seven years of sleeping.

EDMUND: I really think we should go back to the ship. We can decide what to do about the Sleepers tomorrow. WE daren't eat this food anyways.

REEPICHEEP: I am of King Edmunds opinion as far as concerns the ships company in general. But I myself will sit at this table until sunrise.

EUSTACE: Why on earth.

REEPICHEEP: Because this is a very great adventure, and no danger seems to me so great as knowing when I get back to Narnia, that I left a mystery behind me out of fear.

EDMUND: I'll stay with you Reep.

CASPIAN: And I too

LUCY: And me

EUSTACE: I too will stay.

SND Q 43 waves on beach (*Can we use Drinian as the body of Ramandu*)

RAMANDU: Travellers who have come from far to Aslan's table. Why do you not eat and drink.

CASPIAN: We feared the food because we thought it has cast our friends into an enchanted sleep.

LUCY: Please what happened to them?

RAMANDU: Seven years ago they came here in a ship whose sails were rags and her timbers ready to fall apart. When they came to this table the first said Agnoz: "Here is a good place. Let us row no more and end our days in peace!" The second said Mavramorn: "no let us re-embark and sail for Narnia. It may be that Miraz is dead". The third jumped up and said Revilian: "no by heaven. We are men and Telemarines, not brutes. Let us seek adventure ad spend what time is left in seeking the unpeopled world behind the sunrise." As they quarrelled he caught up the knife of stone, which lies there on the table and he would have fought

Ramanadu does not say the Lord' words ie the grey highlight
-we will use the same voices (AI) that we used when Caspian shakes them awake before.

with his comrades. But it is a thing not meant for him to touch. As his fingers closed on the hilt, deep sleep fell upon all three. And until the enchantment is undone they will never wake.

EUSTACE: What is this knife of stone?

RAMANDU: Do none of you know it?

LUCY: I think I've seen something like it before. It was the knife the white witch used when she killed Aslan on the stone table long ago.

RAMANDU: It is the very same. It was brought here to be kept in honour while the world lasts.

EDMUND: I don't mean to be rude about eating this food, but we have had a lot of queer adventures and things aren't always what they seem. When I look into your face I can't help but believing in all you say; How are we to believe you are our friend?

RAMANDU: You can't know. You can only believe or not.

REEPICHEEP: Sire, of your courtesy fill my cup with wine, and I will drink to our adventure.

LUCY: Why is it called Aslan's table?

RAMANDU: It is set here by his bidding. For those who come so far. Some call this Island the World's End. Though you can sail farther it is the beginning of the end.

EUSTACE: But how does the food keep?

RAMANDU: Food is eaten then renewed every day.

CASPIAN: And what do we do about the sleepers? How do we undo the enchantment that holds these three Narnian Lords asleep?

RAMANDU: To break this enchantment you must sail to the World's end or as near as you can come to it, and you must come back having left one of your company behind.

REEPICHEEP: And what is to happen to that one?

RAMANDU: He must continue on into the utter east and never return into the world.

REEPICHEEP: That is my heart's desire.

CASPIAN: Are we near the World's End now sir? Have you knowledge of the lands and seas further east?

RAMANDU: I saw them a very long time ago. I was a very long way above the air and I cannot tell you such things as sailors need to know. I am Ramandu. I see by the way you stare at each other you know not this name. And no wonder, for the days when I was a star had ceased long before any of you knew of this world, and all of the constellations have changed. I am a star.

EDMUND: (*under his breath*) Golly, He's a retired star.

LUCY: Aren't you a Star any longer.

RAMANDU: I am a star at rest my daughter. When I set for the last time, decrepit and old beyond all that you can reckon. I was carried to this island. I am not so old now as I was then. Each morning a bird brings me a fire-berry from the valley of the Sun, and each fire-berry takes away a little of my age. And when I have become as young as the child born yesterday, then I shall take my rising again.

EUSTACE: In our world, a star is a huge ball of flaming gas.

RAMANDU: Even in your world, my son, that is not what a star is but only what it is made of. And in this world you have already met a star: for I think you have been with Koriakin

LUCY: Is he a retired star too?

RAMANDU: Well not quite the same. It was not quite as a rest he was set to govern the Duffers. You might call it a punishment.

CASPIAN: What did he do sir?

RAMANDU: My son, it is not for you, a son of Adam, to know the faults a star can commit. But come we waste time with such talk. Are you yet resolved? Will you sail farther east and come again leaving one to return no more, and so break the enchantment? Or will you sail westward?

REEPICHEEP: Surely Sire there is no question about that? It is very plainly part of our quest to rescue these three Lords from enchantment.

CASPIAN: I think the same Reepicheep. And even if it were not so, it would break my heart not to go as near to the World's End as the Dawn Treader will take us. But I think of the crew. I see signs that some of them are weary of the voyage, and long to have the prow pointing to Narnia again. I don't think I should take them farther without their consent.

RAMANDU: My son, it would be no use, even though you wished it, to sail for the World's End with men unwilling or men deceived. That is not how great un-enchantments are achieved. They must know where they go and why. Return to your ship to speak to your crew.

EDMUND: This isn't going to be much fun, if half your fellows hang back.

LUCY: Aren't you going to say anything Reep?

REEPICHEEP: No. My own plans are made your Majesty. When all else fails I can swim, until I can swim no longer. If I have not reached Aslan's Country or shot over the Edge of the world, I shall sink with my nose to the sunrise, and Peepiceek will be head of the talking mice in Narnia.

CASPIAN: I have yet one card to play. I will offer each man a way to take up this cause. We have an errand to the world's edge. We will command Drinian and Master Rhince to consider carefully what men are the hardiest in battle, the most skilled seamen, the

purest of blood, the most loyal to our person, and the cleanest of life and manner. Each shall be bequeathed gold or land to make him rich all his life.

SND Q 43 Set change at least 60 -70 secs costume changes of lords + music narration

Narration:

Caspian's speech to his men went as he had planned. A good many who had been anxious enough to get out of the voyage felt quite differently about being left out of it. Caspian accepted the men and that night they all ate and drank together at the great table between the pillars before returning to the ship to get ready to sail to World's End.

SCENE EIGHT WORLD'S END IS THE BEGINNING

LUCY: It's all so different. Almost mystical.

EDMUND: I haven't needed much sleep.

EUSTACE: I haven't felt very hungry

LUCY: Look how clear the water is. You can see all the way to the bottom. You can see the shadow of the ship.

EDMUND: (comes up to Lucy) what are you staring at Lu?

LUCY: You can see straight to the bottom. (Reepicheep grabs a bucket get water.)

REEPICHEEP: SWEET. Sweet. SWEET!

LORD DRINIAN: What are you talking about?

REEPICHEEP: I tell you the water is sweet., Fresh. It isn't salt
Where the waves grow sweet,
Doubt not, Reepicheep,
There is the utter East.

EDMUND: (Tastes it) It is sweet. (Everyone drinks)

SND Q 44 for narration

Narration:

The water was like glass. As each person drank everything seemed to be brighter. It was like drinking pure light. One by one everyone on board drank. They felt almost too well and strong to bear it.

LUCY: It's the loveliest thing I have ever tasted. But oh its strong. We shan't need to eat anything now.

LORD DRINIAN: How is it we still move without wind.

CASPIAN: I suspect we are in a strong current.

EDMUND: Ummm That's not so nice if the World really has an edge and we're getting near it.

CASPIAN: You mean we might be just well... poured over the edge.

REEPICHEEP: Yes! That's how I always imagined it. The World like a great round table and the waters of the oceans endlessly pouring over the edge.

LORD DRINIAN: And what do you think will be waiting for us at the bottom?

REEPICHEEP: Aslan's Country perhaps. Or perhaps there is no bottom. Perhaps it goes down forever.

EUSTACE: This is all rot. The world is round like a ball

EDMUND: Our world is. But is this?

CASPIAN: You never told me you come from a round world. We have fairytales in which there are round worlds. I always longed to live in one. Oh I'd give anything to visit one. If only I had a chance!

SND Q 45 for narration

Narration:

It is interesting that as the ship sped through crystal clear water it became brighter and brighter. No one ate or slept and no one wanted to. They drew buckets of dazzling water from the sea. Stronger than wine and somehow wetter, more liquid than ordinary water. Everyone on board was filled with joy and excitement.

LORD DRINIAN: It is a strange land Sire. There is a whiteness on the water that I would say was ice but for the warmth.

LUCY: They almost look like lilies.

EUSTACE: They can't be real lilies. Not what we call lilies.

CASPIAN: Depth Drinian.

LORD DRINIAN: It's still deep. Three and a half fathoms clear.

EDMUND: What shall we call this?

LUCY: The Silver Sea.

CASPIAN: Then that is what will be put on the map.

SND Q 46 Time passing

LORD DRINIAN: There seems to be no end to the lilies Sire.

LUCY: The smell is wonderfully sweet but I feel I Can't take much more of this, yet I don't want it to stop.

LORD DRINIAN: That will not be a problem Majesty. The Dawn Treader has gone as far as she will.

CASPIAN: Gather the crew.

LUCY: He has a strange look in his eye. Like when he talked about a round world.

EDMUND: I'm not sure I like this.

CASPIAN: Friends we come to the end. You have fulfilled the quest on which you embarked. The seven lords are all accounted for and as Sir Reepicheep has sworn never to return, doubtless when you reach Ramandu's land you will doubtless find the lords released from their sleep. I entrust this ship to my Lord Drinian, bidding you to set sail for Narnia. Here are instructions for my regent to give these shipmates the rewards I promised.

EUSTACE: It sounds as if he isn't coming back.

LORD DRINIAN: Are you abdicating Sire?

CASPIAN: I am going with Reepicheep to see the World's End.

EDMUND: Caspian you can't do this?

REEPICHEEP Most certainly his Majesty cannot.

LORD DRINIAN: No indeed.

LUCY: Oh dear. A bit like waving a red flag. Caspian does not like that word.

CASPIAN: CAN'T? (*takes a threatening step forward*)

EDMUND: If anyone else did this it would be called deserting.

CASPIAN: You presume too much Edmund.

LORD DRINIAN: No, Sire! He's perfectly right.

CASPIAN: I thought you were all my subjects here, not my schoolmasters.

EDMUND: Well I'm not. And I say you can NOT do this

CASPIAN: Can't again. What do you mean?

REEPICHEEP: If it please your Majesty, we mean SHALL not. You are the King of Narnia. You break faith with all your subjects, and especially with Trumpkin your regent if you do not return. You shall not please yourself with adventure as if you were a private person. And if your Majesty will not hear reason it will be the truest loyalty of every man on board to follow me in disarming and binding you until you come to your senses.

CASPIAN: Well have it your way. The Quest is ended. We all return.

REEPICHEEP: Sire we do not ALL return. I as explained before...

CASPIAN: SILENCE (yelled) I've been lessoned. Will no one silence that Mouse.

REEPICHEEP: Your Majesty promised to be a good lord to the Talking Beasts of Narnia.

CASPIAN: Talking beast yes. I said nothing about beasts that never stop talking. (exit)

EUSTACE: I'm sorry Reep. This is a terrible situation.

REEPICHEEP: Thank you. But I will jump over the side of the ship if I must.

LUCY: He will see reason.

EDMUND: He's too good of a King to break his word.

LORD DRINIAN: I have known the King since his infancy. He will not give way without much consideration. All we can do now is wait with the prospect of everything working the way it should.

SND Q 47 Time passing then a lion roar

EDMUND: What do we do if Caspian does not relent?

LUCY: Help Reep any way we can.

EUSTACE: He helped me. I will help him.

REEPICHEEP: That is noble and brave. It has truly been an honour to be your friend.

CASPIAN: It's no good. I did not behave decently. Aslan gave me that look when he is stern. No he was not in my cabin. I have a gold lion medallion on my wall that came to life. He said the worst thing he could have said. You're to go on Reep and Edmund, Lucy and Eustace will go home. Lucy, you and Edmund will not be returning and I'm to go back alone. And at once. What is the good in anything?

LUCY: Caspian dear. You knew we'd have to go back to own world sooner or later.

CASPIAN: Yes. But this is rather sooner than I was expecting.

LUCY: You'll feel better when you get back.

CASPIAN: Perhaps. It has been such an honour Sir Reepicheep!

REEPICHEEP: (Bows) As always, my privilege your Majesty. May the wind be at your back and your sails get you home with ease.

EDMUND: It has been a grand adventure King Caspian.

CASPIAN: That it has King Edmund. (to Lucy) And you your Majesty have been a delight.

LUCY: Thank you King Caspian.

CASPIAN: Fair thee well Eustace.

EUSTACE: You have shown me a different sort of world.

CASPIAN: You have learned much in your time here. Be well Eustace Clarence Scrubb.
(*They start to walk off ship and Lucy runs back to hug Caspian.*)

SND Q 48 Sad music of sorts (The crew from the ship cover Caspian and the ship in blue fabric. As Caspian is covered he says CASPIAN: Fare-thee well!

The others walk a bit farther

REEPICHEEP: This is where I go on alone. (*gives sword to Eustace-sort of like a passing of the torch*) I shall need this no more. Good bye my friends.

LUCY: I'm going to do what I've always wanted to do. (*Gives Reep a hug*) Goodbye.

EDMUND: Goodbye Reepicheep.

EUSTACE: Thank you for being my friend. (*lays sword down in honor- like we lay wreaths on Remembrance Day*)

EDMUND: Well it's time to go home.

LUCY: It doesn't seem fair that we can't ever come back Ed.

EDMUND: I guess we are growing up Lu.

LUCY: At least we can remember this adventure.

EUSTACE: What do we do?

EDMUND: We wait for Aslan to open the doorway

SND Q 49 Frame music (LUCY GOES First)

EUSTACE: Thank you for bringing me along.

EDMUND: Interestingly we had little choice. (*slaps Eustace on the shoulder*)

EUSTACE: At least I'm not as daft as I was before.

EDMUND: (Laughs) Maybe! (*walks through frame*)

EUSTACE: Farewell Narnia. And.... (*stage whisper*) Thank You!

SND Q 50 for narration

Narration:

Caspian and his men all came back to Ramandu's Island and the Lord's woke up from their sleep. They all returned to Narnia and were heroes each in their own right.

Back in our own world everyone started saying how Eustace had improved, and how you'd never know him for the same boy; everyone except Alberta who said he had become very commonplace and tiresome. And it must be the influence of those Pevensie Children. BLACKOUT *might have Ramandu walk thru frame....then blackout*

SND Q 51 Curtain call

****The show is 75 minutes with 1 20 minute intermission:***

Scenes 1-4 Intermission Scenes 5-8

* Almost all characters will be doing set changes as part of the whole script.

* There will be no line call after April 17. All lines memorized by May 1

CHARACTERS: (page #'s and people will probably change as we do rehearsals)

1. JULIA = Lucy Pevensie / SET (pg 5, 23,30)

2. LAUREN= Edmund Pevensie /SET (pg 2,18)

3. MAK= Eustace Clarence Scrubb : /SET (pg 13, 14, 15)

4. OESTARA= King Caspian /SET (pg 9, 31,32)

5. ANNABELLE= Reepicheep- a brave and noble mouse / SET (pg 14,16, 24)

6. >CHASE= Lord Drinian Captain/ PUG/ GUARD at gate /Koriakin the magician

7. >LEVI= Lord Bern / Lord Rhoop/ Gumpus / Ramandu

>Multiple roles will not have much time to do set changes they will be busy changing characters)

